

## "READ AND THE FORCE WILL BE WITH YOU" MARCH IS READING MONTH 2020

Dear Costello Families:

Are you ready for March is Reading Month? We have some fun things planned to celebrate our enthusiasm for reading! Attached you will find all the information you will need to participate in this year's events.

<u>**Reading Calendar:**</u> Here you will find one idea for every day in March. Although most of these activities are suggestions for home, some events do take place at school. They are just ideas to encourage your child to experience something new with reading as often as possible. Please post the attached calendar in a place where you and your child will read it daily!

<u>Author Visit</u>: Michigan author Maria Dismondy will be visiting Costello March 24<sup>th</sup>. We look forward to hearing her talk about her books!

**DEAR (Drop Everything and Read) Days:** Students will be given a special cinch sack to keep their books in and will take them everywhere during the school day. Most days at a random time there will be an announcement that it is time for DEAR. Students and staff will stop and read the books they have in their cinch sacks!

**<u>Reading Logs</u>**: See attached sheet with an explanation of how the weekly Reading Logs will work. Please keep these in a safe place so your child can submit a "log" each Wednesday for a chance to win one of our weekly prizes. Cut off the week's slip and return to school each Wednesday in March. We will have four drawings for prizes throughout the month. Any logs turned in after 12:45 Wednesday will be entered into the next week's drawing.

<u>Ewok Village Day</u>: Our annual "Camp Read S'more" will be on Tuesday, March 31. All students will gather in the Ewok Village with their buddy classes to read in tents and share yummy Ewok snacks (which suspiciously look and taste like S'mores) around the "campfire".

<u>Spirit Days</u>: We will have fun dress up days throughout the month. <u>Check the attached reading</u> <u>calendar for these special days</u>.



